

12 QUALITY CRITERIA

PROTECTION

Protection against traffic and accidents — feeling safe

- Protection for pedestrians
- Eliminating fear of traffic

Protection against crime and violence — feeling secure

- Lively public realm
- Allow for passive surveillance
- Overlapping functions day and night
- Well lit / lighting in human scale

Protection against unpleasant sensory experiences

- Wind/draft
- Rain/snow
- Cold/heat
- Pollution
- Dust, noise, glare

Opportunities to walk

- Room for walking
- Interesting facades
 - No obstacles
 - Good surfaces
- Accessibility for everyone

Opportunities to stand/stay

- Attractive & functional edges
- Defined spots for staying
 - Objects to lean against or stand next to
- Facades with good details that invite staying

Opportunities to sit

- Defined zones for sitting
- Pleasant views, people watching
 - Good mix of public and café seating
- Resting opportunities

Opportunities to see

- Reasonable viewing distances
- Unhindered views
- Interesting views
- Lighting (when dark)

Opportunities to talk and listen

- Low noise levels
- Public seating arrangements conducive to communicating, 'talkscapes'

Opportunities for play and exercise

- Allow for physical activity, exercise, play and street entertainment
- Temporary activities (markets, festivals, exhibitions etc)
 - By day and night
 - In summer and winter

Dimensioned at human scale

- Dimensions of buildings & spaces in observance of the important human dimension in relation to senses, movements, size and behaviour

Opportunities to enjoy the positive aspects of climate

- Sun/shade
- Heat/coolness
- Shelter from wind/breeze

Aesthetic qualities + positive sensory experience

- Good design and detailing
 - Good materials
 - Fine views/vistas
- Rich sensory experiences: trees, plants, water

COMFORT

ENJOYMENT